

FVU

Subjects offered in english language

SECOND CYCLE: Graduate studies (MFA)



SYLLABUS OF THE SUBJECT:

Studio GRAPHIC DESIGN

(main art module)



code: A-3

status: Elective semestar: both

CSPK/ECTS: 15

hours: 6+6

Study programme containing subject:	Visual arts (VA), Faculty of Visual Art / ISCED: 0211 - Audiovisual techniques and media production
Conditioned by subjects:	None.
Objectives of the subject:	Deepening the knowledge and skills of future designers in the field of historical development of the profession, for the sake of adopting broader competencies in professional work. The course aims to profile students towards the acquisition of qualifications in the subject area.
Name and surname of lecturer and assistant:	Prof. Nikola Latković, MFA / ass. Katarina Latković
Methodology applied:	Lectures, exercises, case studies, discussions
Assessment techniques:	work in presence, homework, seminars, colloquia and defence of project at final exam

COURSE CONTENT:

week	description
preparatory	Introduction to the content and outcomes
I	L: The beginnings of design thought in prehistoric man. Seminar: Non-verbal sign of communication ("traffic sign").
II	L: The legacy of antiquity. Middle East, Greece and Rome, Seminar: Visual Code. Encrypted alphabet.
III	L: Medieval Foundations; Seminar: Design of luxury and lust
IV	L: Letterpress - Gutenberg revolution, Seminar: Additive composition of posters
V	L: New Age Seminar: Drawing and writing
VI	1st Colloquium – Knowledge test
VII	L: The Industrial Revolution Seminar: Decadence as an attraction.
VIII	L: The Golden Age of Lithography Seminar: Organic Poster Composition
IX	L: Secession (Art Nouveau, Jugendstil, Modernismo, Liberty Style). Seminar: Decoration as an attraction
X	L: The germs of modernity. Seminar: Subject matter of communication
XI	2nd Colloquium – Knowledge test
XII	L: Art avant-garde and graphic design, Interwar modernity and its alternatives. Seminar: Mainstream and alternatives. Manifesto
XIII	L: War. Post-war modern and its alternatives. Seminar: Design in Politics and Social Propaganda
XIV	L: Postmodern. The digital age. Seminar: Depressive optimism
final	Final exam

LEARNING OUTCOMES:

After the successful completion of the course the student will be able to:

- Define the concept of graphic design and the tendency to expand its semantic field,
- Identify and explain key chapters in the development of graphic design forms, alphabet and visual communications
- Reconstruct art forms of individual historical chapters / styles and contemporary trends
- Explain the cause-and-effect development of technology and aesthetics in graphic design
- Research phenomena, personalities, tools and general works of graphic design
- Apply the principles of legibility, readability, attractiveness, appellation, communicativeness in design
- Express a personal attitude towards social phenomena in the form of graphic design

STUDY LOAD OF THE STUDENT:

Weekly		During the semester	
15 CSPK/ECTS x 40/30 hours =	20:00	Course and exam:	320:00
lectures:	6:00	Semester preparation/validation:	40:00
exercises/laboratories:	6:00	Additional work:	90:00
individual work and critiques:	8:00	Load in total:	450:00
		Structure of load:	320:00 (Course) 40:00 (Preparation) + 90:00 (Additional work)

Students are required to attend classes and exercises. Students realize practical classes within the exercises that are an integral part of each teaching unit – these are drawing-art and graphic analyzes and sketches. Several lectures were supplemented by visits to the creative departments of local companies, as well as guest appearances by creative / artistic directors of renowned advertising agencies operating in the field of so-called branding.

Literature/sources:
- Vukić, F. <i>Teorija i povijest dizajna - kritička antologija</i> , Sveučilište u Zagrebu, Zagreb, 2012
- Kolesar, Z. <i>Poglavlja istorije grafičkog dizajna</i> , Slovart, Bratislava, 2008.

CSPK/ECTS	Quantification of assessment	Maximum points	Maksimum/minimum points	
			I-variant	II-variant
	Attendance	5		
	Exercises	25		
	1st colloquium	10		
	2nd colloquium	10		
	Final exam	50		
	Total points:		100/51	100/51

Lectures time:	-	Exercises time:	-
Consultation time (with teacher):	-	Consultation with assistant:	-
Assessments time:	1st colloquium: VI week	Reparatory terms:	1st colloquium: VII week
	2nd colloquium: XII week		2nd colloquium: XIII week
	Final exam: -		Final exam: -



Studio ILLUSTRATION

(main art module)



code: B-3

status: Elective semester: both CSPK/ECTS: 15

hours: 6+6

Study programme containing subject:

Visual arts (VA), Faculty of Visual Art / ISCED: 0211 - Audiovisual techniques and media production

Conditioned by subjects:

None.

Objectives of the subject:

Students, under the mentorship of teachers, realize author's projects - publications in the field of illustration. They develop a recognizable illustrator style and language. The course aims to profile students towards the acquisition of qualifications in the subject area.

Name and surname of lecturer and assistant:

Ass.prof. Marija Džoganović, MFA

Methodology applied:

Lectures, exercises, presentations, practical projects

Assessment techniques:

homeworks, colloquia, final exam

COURSE CONTENT:

week	description
preparatory	Introduction to the content and outcomes
I	Introductory class. Illustrator in the creative industries. Autonomy of visual expression. Style and recognizability.
II	Individual project tasks, topic, goal and project development plans
III	Exploring the theme, composition of an illustrative work, production and post production
IV	Research of illustration techniques, combined techniques and experiment, practical work
V	Model of the conceptual solution of an illustrative publication, unity of style and form.
VI	1st Colloquium
VII	Further elaboration of the project task, research of art elements, compositional structures, materials
VIII	Articulation of the author's visual language and procedure. Layers of visual communication of an illustrative work
IX	Technical-technological aspects of planned production, and post-production of works of illustration
X	2nd Colloquium
XI	Digital and printed publications. Preparation and implementation
XII	Derivatives of the author's work of illustration, promotional forms in visual communication
XIII	Presentation and evaluation of realized projects. Individual visual worlds
XIV	Interaction of the work of illustration with the target group. Analysis and evaluation of illustration projects
final	Final exam

LEARNING OUTCOMES:

After the successful completion of the course the student will be able to:

- Develop a project of thematic author's illustration in the form of a publication
- Improve the individual visual language of illustration
- Create a compelling illustrative form with clear visual communication
- Create original works of illustration for wider application in creative industries

STUDY LOAD OF THE STUDENT:

Weekly		During the semester	
10 CSPK/ECTS x 40/30 hours =	20:00	Course and exam:	320:00
lectures:	6:00	Semester preparation/validation:	40:00
exercises/laboratories:	6:00	Additional work:	90:00
individual work and critiques:	8:00	Load in total:	450:00
		Structure of load:	
		320:00 (Course) + 40:00 (Preparation) + 90:00 (Additional work)	

Students are required to attend classes and Exercises. Students realize practical classes within exercises and projects, with the mentorship of teachers. Some of the projects are realized in cooperation with publishing agencies or other subjects of the creative industry.

Literature/sources:

- Inside the Business of Illustration, Marchall Arisman, Steven Heller, 2004, Allworth Press
- Marketing Illustration: New Venues, New Styles, New Methods, Steven Heller, Marshal Arisman, 2009, Allworth Press

CSPK/ECTS	Quantification of assessment	Maximum points	Maksimum/minimum points	
			I-variant	II-variant
	Attendance	5		
	Exercises	25		
	1st colloquium	10		
	2nd colloquium	10		
	Final exam	50		
	Total points:		100/51	100/51

Lectures time:	-	Exercises time:	-
Consultation time (with teacher):	-	Consultation with assistant:	-
Assessments time:	1st colloquium: VI week	Reparatory terms:	1st colloquium: VII week
	2nd colloquium: XII week		2nd colloquium: XIII week
	Final exam: -		Final exam: -



Studio PHOTOGRAPHY

(main art module)



code: C-3

status: Elective semester: both CSPK/ECTS: 15

hours: 6+6

Study programme containing subject:

Visual arts (VA), Faculty of Visual Art / ISCED: 0211 - Audiovisual techniques and media production

Conditioned by subjects:

None.

Objectives of the subject:

The subject is an introduction to the work on the master's thesis and practical master's thesis of the applicant. Course lectures are based on self-regulation. Applicants, together with the lecturers, choose the topic for processing and discussion, since the lecturer determines the field in which they will be processed, in accordance with the interests of each applicant individually. The final treatment of the given topic is presented through individual presentations and group debate. The aim is to stimulate applicants, before entering the practical solution of their master's thesis, to think critically, academic research, and to learn to create, present and defend their work, idea and / or method using a dictionary appropriate to art criticism. The course aims to profile students towards the acquisition of qualifications in the subject area.

Name and surname of lecturer and assistant:

Ass.prof Balša Gobović, MFA

Methodology applied:

Lectures, exercises, discussions, research, case studies

Assessment techniques:

work in poresence, homeworks, presentations, analyses, debates, colloquia, finale exam

COURSE CONTENT:

week	description
preparatory	Introduction to the content and outcomes
I	What is a hypothesis? A creative idea? A word from the author? Methodology of work in art and creative industries
II	Ethics? / Analysis of ethical norms
III	Research preparation: Photographic ethics in industry and art; Case: O.J. Simpson; Case: Sherrie Levine / Independent and mentored case study
IV	Research presentation and mentoring / research presentation and mentoring
V	Photographic part analysis, basic tools: Roland Barth: Camera Lucida / Independent and mentored research and descriptive practical photographic work
VI	Research presentation and mentor talks (Colloquium 1) / Research presentation and mentor talks
VII	Photographic critics: advanced tools (formal method and sociological / Marxist method): Milanka Todić: Photography and propaganda / Photographic criticism: advanced tools (semiotic method and psychoanalytic method): Edward Weston: Looking at the photographic way
VIII	Individual and group research: Suzan Sontag: About Photography / Independent theoretical research and preparation of practical material
IX	Research presentation and mentoring conversations / Research presentation and mentored interviews
X	Research: Selfie culture, consumerism, photography / art competitions / Independent theoretical research and preparation of practical material
XI	Research presentation and mentoring / Nature of photography, reproduction?: Walter Benjamin
XII	Research presentation and mentoring (Colloquium 2) / Research presentation and mentoring
XIII	Photography: Arts or Crafts / Independent research and preparation of practical material
XIV	Research presentation and mentoring conversations / Research presentation and mentoring interviews
final	Final exam

LEARNING OUTCOMES:

After the successful completion of the course the student will be able to:

- Design independently and formulate a photographic project
- Research multidisciplinary the topic of a photographic project
- Read analytically and interpret theoretical texts
- Explain theoretically and describe the photographic project
- Define the technical-technological approach to the photographic project
- Genre-wise and conceptually unify the performance and display of a photographic project

STUDY LOAD OF THE STUDENT:

Weekly		During the semester	
15 CSPK/ECTS x 40/30 hours =	20:00	Course and exam:	320:00
lectures:	6:00	Semester preparation/validation:	40:00
exercises/laboratories:	6:00	Additional work:	90:00
individual work and critiques:	8:00	Load in total:	450:00
		Structure of load:	
		320:00 (Course) 40:00 (Preparation) + 90:00 (Additional work)	

Students are required to attend classes and exercises. The subject is of a theoretical nature and as a basis introduces the applicant for a master's degree in the performance of future work. In this course, students learn academic conversation and practice. The mainstay of learning is a combination of ex-departmental lectures and group dialogues in order to increase student expertise and develop critical thinking. According to the possibilities, visits to thematic exhibitions and guest lectures are also organized.

Literature/sources:

- Benjamin, W. (1974) *Eseji*, Beograd: Nolit
- Fluser, V. (2005) *Za filozofiju fotografije*, Beograd: Kulturni centar Beograda
- Benjamin, W. (2007) *O fotografiji i umetnosti*, Beograd: Kulturni centar Beograda
- Sulaž, F. (2008) *Estetika fotografije: gubitak i ostatak*, Beograd: Kulturni centar Beograda
- Božović, R. (2010) *Ram za sliku*, Beograd: Narodna biblioteka Srbije
- Sontag, S. (2006) *O fotografiji*, Beograd: Kulturni centar Beograda
- Bart, R. (2011) *Svetla komora*, Beograd: Kulturni centar Beograda
- Bergin V. (2016) *Promišljanje fotografije*, Beograd: Kulturni centar Beograda
- Todić, M. (2005) *Fotografija i propaganda*, Banja Luka: JU Književna zadruka
- Debord, G. (1967) *Društvo spektakla*, Beograd
- Freund, G. (1974) *Fotografija i društvo*, Zagreb: Grafički zavod Hrvatske

CSPK/ECTS	Quantification of assessment	Maximum points	Maksimum/minimum points	
			I-variant	II-variant
	Attendance	10		
	First Colloquium	20		
	Second Colloquium	20		
	Final exam	50		
	Total points:		100/51	100/51

Lectures time:	-	Exercises time:	-
Consultation time (with teacher):	-	Consultation with assistant:	-
Assessments time:	1st colloquium: VI week	Reparatory terms:	1st colloquium: VII week
	2nd colloquium: XII week		2nd colloquium: XIII week
	Final exam: -		Final exam: -



Studio DIGITAL ART & ANIMATION

(main art module)



code: D-3

status: Elective semester: both CSPK/ECTS: 15

hours: 6+6

Study programme containing subject:

Visual arts (VA), Faculty of Visual Art / ISCED: 0211 - Audiovisual techniques and media production

Conditioned by subjects:

None.

Objectives of the subject:

With the subject teaching, the student is encouraged to take a different approach to solving artistic problems through the fields of fine and digital arts, animation, multimedia and contemporary art. Combining classical art disciplines and modern approaches to media and technology, the student wants to develop a critical, authentic and above all open approach to art. In addition, the student is instructed in the layering of solving new artistic problems, in order to create the most original and complex work. By working on projects related to the art of moving images, students are encouraged to, regardless of the task, idea and concept, choose a medium and work artistically within it. Also, dealing with moving graphics, animation, experimental and video art is a kind of preparation for the fields of creative industries. An important segment of this course is the understanding of the workings of art through the social and societal context. The course aims to profile students towards the acquisition of qualifications in the subject area.

Name and surname of lecturer and assistant:

Assoc.prof. Dino Karailo, ArtD

Methodology applied:

The principle and approach to teaching is based on: theoretical and practical work (solving complex art problems in the studio), as well as work in audio / video / photo studio. An individual mentoring approach is practiced, as well as ex-department lectures with concrete examples of contemporary artists, important for the subject area covered during the semester. Knowledge testing is done on the basis of group discussions. Also, During the semester, work is practiced on more complex but less demanding art projects. Some of the projects are implemented in cooperation with real clients or other entities.

Assessment techniques:

homeworks, colloquia, final exam.

COURSE CONTENT:

week	description
preparatory	Introduction to the content and outcomes
I	Multimedia as a principle of research artistic activity: Intermediality and the connection between digital and analog media and the research of new artistic practices and contexts.
II	Interdisciplinarity and peculiarity of expression: Authentic artistic expression as a result of a multimedia experimental research approach.
III	Spatial art interventions / forms and digital media: Contemporary techniques and ways of artistic interventions in space, movable graphite / mural street-art / urban-art / land-art, print, ect.
IV	The art of new and experimental media. Historical context, comparison of classical and new media, disadvantages-advantages, mobile, experimental, video and audio forms.
V	Art and social and social context. Historical framework and the necessity of perceiving the social and social context in contemporary artistic disciplines.
VI	1st Colloquium
VII	Social networks, media channels art and audience. Designing and adapting static forms to social networks and learning how new media channels work; the importance of visual communication in the process of interaction.
VIII	Idea, concept, choice of media. Adaptation and use of media and media channels depending on the concept and initial idea for the realization of complex artistic work.
IX	Authenticity of artistic expression and authorship. Peculiarities and specifics of artistic expression, art of appropriation, intellectual property and the limits of authorship in works of art.
X	Television and commercial standards. Use of static and animated art forms in the creative, advertising, television and entertainment industries.
XI	2nd Colloquium
XII	Designing complex visual projects through static forms. Designing a complex authorial project using a static image as a medium of expression and action. Creative work: work in a multimedia studio.
XIII	Contemporary Technology and Art: A Review of the Historical Context; the use of new technologies for the purpose of discovering new tendencies of artistic expression.
XIV	Significance and impact of a work of art on the audience and society: The role of works of art and art and the impact on public opinion, social fluctuations and social interactions.
final	Final exam

LEARNING OUTCOMES:

After the successful completion of the course the student will be able to:

- Understand different methodologies and approaches of research work in the fields of intermedia, creates complex works of art;
- Select and effectively use various media channels, social networks and “crowd-funding” platforms for the purpose of more effective and comprehensive communication with the audience;
- Demonstrate skills and abilities of independent and team work for the purpose of creating advertising campaigns and complex multimedia works;
- Solve new/unknown problems in the fields of multimedia, contemporary art and “motion design”;
- Actively participate in art events, festivals, workshops and acts within the social and societal context;
- Independently lead the complete multimedia process in communication with the client.

STUDY LOAD OF THE STUDENT:

Weekly		During the semester	
15 CSPK/ECTS x 40/30 hours =	20:00	Course and exam:	320:00
lectures:	6:00	Semester preparation/validation:	40:00
exercises/laboratories:	6:00	Additional work:	90:00
individual work and critiques:	8:00	Load in total:	450:00
		Structure of load: 320:00 (Course) 40:00 (Preparation) + 90:00 (Additional work)	

Students are required to attend classes and exercises. Students prepare, explain and present art and seminar papers, participate in the debate after the presentation of assignments and seminar papers, do colloquia and the Final exam.

Literature/sources:

- Christiane P. (2015): Digital Art (Third edition): Thames & Hudson
- Michael R. (2005): New Media In Art (2nd Revised edition): Thames & Hudson
- Edward A. S. (2014): Art and Electronic Media Sep: Phaidon
- Charlotte Cotton (2014): The Photograph as Contemporary Art: Thames & Hudson
- Michael L. (2007): Land art: Taschen
- R. Schacter (2015): World Atlas of Street Art and Graffiti: Insight Editions

CSPK/ECTS	Quantification of assessment	Maximum points	Maksimum/minimum points	
			I-variant	II-variant
	Attendance	5		
	Studio Work	25		
	First Colloquium	10		
	Second Colloquium	10		
	Final exam	50		
	Total points:		100/51	100/51

Lectures time:	-	Exercises time:	-
Consultation time (with teacher):	-	Consultation with assistant:	-
Assessments time:	1st colloquium: VI week	Reparatory terms:	1st colloquium: VII week
	2nd colloquium: XII week		2nd colloquium: XIII week
	Final exam: -		Final exam: -



Studio VIDEO & NEW MEDIA

(main art module)



code: E-3

status: Elective semester: both CSPK/ECTS: 15

hours: 6+6

Study programme containing subject:

Visual arts (VA), Faculty of Visual Art / ISCED: 0211 - Audiovisual techniques and media production

Conditioned by subjects:

None.

Objectives of the subject:

Mastering traditional video production techniques and getting acquainted with new media techniques (photography, video, sound, installation, performance). Mastering technical skills, getting acquainted with relevant artistic and authorial practices, developing creative potential. Students acquire knowledge and skills from new media art practices as well as experimental animation and video.

Name and surname of lecturer and assistant:

Prof. Nikola Simanić, MFA

Methodology applied:

Lectures, exercises, presentations, practical projects

Assessment techniques:

projects, evaluations, colloquia, final exam

COURSE CONTENT:

week	description
preparatory	Introduction to the content and outcomes
I	Contemporary artistic approach, methodology and cultural phenomena from the middle of the 20th century to the present day
II	Transmedia research through photographic, film and video image, Exercise - Video collection and analysis
III	Technology and tools of contemporary art practices.
IV	Artistic creation from the angle of theoretical disciplines in the 21st century: philosophies, aesthetics, critical theories, media theories, cultural theories.
V	Practical introduction to the artistic and methodological properties of new media art.
VI	1st Colloquium
VII	Video treatment and postproduction. Exercise - color correction of video material.
VIII	Production and use of video projection, Video mapping
IX	New electronic media, Development of creative abilities and critical thinking in new media art production and post-production
X	Multimedia image formation, Digital visualization from the formation, recording and generation of a digital image, through processing, and manipulation to display and materialization.
XI	Forms of contemporary works of art - Exercise, Use of digital tools to create a work of art
XII	Principles and way of valuing contemporary art in the field of video and new media.
XIII	2nd Colloquium
XIV	Fundamental art disciplines and their comparison with concepts, poetics, methodologies and techniques of new media art
final	Final exam

LEARNING OUTCOMES:

After the successful completion of the course the student will be able to:

- Present and publish his/her artistic achievements at art exhibitions and festivals, in accordance with the standards of the profession;
- Creatively combine digital visual and classical fine art techniques, using a variety of tools and techniques.
- Design and realize short animated forms composed of animated typography, graphic objects and static images.
- Know aesthetic and ethical norms of art in contemporary art
- Create complex visuals (illustration) - for wider application in creative industries
- Understand the complex nature of art, its function, principles and applicability
- Develop a more complex project on a given topic

STUDY LOAD OF THE STUDENT:

Weekly		During the semester	
15 CSPK/ECTS x 40/30 hours =	20:00	Course and exam:	320:00
lectures:	6:00	Semester preparation/validation:	40:00
exercises/laboratories:	6:00	Additional work:	90:00
individual work and critiques:	8:00	Load in total:	450:00
		Structure of load:	320:00 (Course) 40:00 (Preparation) + 90:00 (Additional work)

Students are required to attend classes and Exercises. Students realize practical classes within exercises and projects, with the mentorship of teachers. Some of the projects are realized in cooperation with publishing agencies or other subjects of the creative industry.

Literature/sources:

- Beyond new media art, Domenico Quaranta, Link Editions, 2013
- New Media Art – 2009, Reena Jana, Mark Tribe
- New Media in Art (World of Art), 2005, Michael Rush (Author)

CSPK/ECTS	Quantification of assessment	Maximum points	Maksimum/minimum points	
			I-variant	II-variant
	Attendance	5		
	Studio Work	25		
	First Colloquium	10		
	Secodn Coloquium	10		
	Final exam	50		
	Total points:		100/51	100/51

Lectures time:	-	Exercises time:	-
Consultation time (with techer):	-	Consultation with assistant:	-
Assessments time:	1st colloquium: IX week	Reparatory terms:	1st colloquium: X week
	2nd colloquium: XIV week		2nd colloquium: XV week
	Final exam: -		Final exam: -

Studio SCENE & INTERIOR DESIGN

(main art module)

code: F-3

status: Elective semester: both

CSPK/ECTS: 15

hours: 6+6

Study programme containing subject:

Visual arts (VA), Faculty of Visual Art / ISCED: 0211 - Audiovisual techniques and media production

Conditioned by subjects:

None.

Objectives of the subject:

This module is based on acquiring basic knowledge of the concept of stage design and interior design. The course aims to profile students towards the acquisition of qualifications in the subject area.

Name and surname of lecturer and assistant:

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Methodology applied:

Lectures, exercises, discussions, semestral project

Assessment techniques:

work in presence, homework, seminars, colloquia and defence of project at final exam

COURSE CONTENT:

week	description
preparatory	Introduction to the content and outcomes
I	L: Architecture of the scene / Creative Workshop: Introduction to the contemporary situation in the field of architecture of the stage space
II	L: Stage movement / Creative Workshop: Getting to know the body and using it consciously
III	L: Constructions, materials and technologies in stage design / Creative Workshop: Acquiring knowledge about materials, technology of use and application in the realization of stage space
IV	L: Presentation techniques in stage design / Creative Workshop: Work on the conception, preparation and realization of the presentation of a part in the field of stage architecture
V	L: Design of space in a digital environment / Creative Workshop: Mastering basic software tools and programming skills
VI	1st Colloquium
VII	L: Fundamentals of Design / Creative Workshop: The use of structural elements of an object
VIII	L: Public Space Design / Creative Workshop: Introduction to the complexity of public space
IX	L: Interior Styles/ Creative Workshop: Introduction to the characteristics of important historical styles in interior and furniture
X	L: Modeling / Creative Workshop: Making spatial three-dimensional models in various materials
XI	2nd Colloquium
XII	L: Scene Psychology / Creative Workshop: The Relationship between Man and Space
XIII	L: Geometry and perspective / Creative Workshop: Spatial experience through geometric representations
XIV	L: Theory of Form / Creative Workshop: Application of form in space
final	Final exam

LEARNING OUTCOMES:

After the successful completion of the course the student will be able to:

- Apply of materials and technologies in the realization of stage space;
- Use basic software tools and programming skills;
- Know historical styles in interior and furniture;
- Apply various materials to create three-dimensional spaces;
- Perceive the relationship between man and space;
- Use the necessary forms in space.

STUDY LOAD OF THE STUDENT:

Weekly		During the semester	
15 CSPK/ECTS x 40/30 hours =	20:00	Course and exam:	320:00
lectures:	6:00	Semester preparation/validation:	40:00
exercises/laboratories:	6:00	Additional work:	90:00
individual work and critiques:	8:00	Load in total:	450:00
		Structure of load:	320:00 (Course) 40:00 (Preparation) + 90:00 (Additional work)

Students are required to attend classes and exercises. Students realize practical classes within exercises and projects, with the mentorship of teachers. Projects can be implemented in cooperation with external entities.

Literature/sources:

- Arhitektura pozorista XX vijeka, Dinolović, P. 2009
- Arhitektura scene i objekata, 2011
- Prostor, Dramsko lice, Miličević, 1980
- Dizajn Enteriera, Dženi Gibs, 2010
- Dizajn 20 vijeka, Šarlota I Piter Fiel

Quantification	Maximum	Maksimum/minimum points
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	of assessment	points	I-variant	II-variant
	Attendance	5		
	Studio Work	25		
	First Colloquium	10		
	Second Colloquium	10		
	Final exam	50		
	Total points:		100/51	100/51

Lectures time:	-	Exercises time:	-
Consultation time (with teacher):	-	Consultation with assistant:	-
Assessments time:	1st colloquium: VI week	Reparatory terms:	1st colloquium: VII week
	2nd colloquium: XI week		2nd colloquium: XII week
	Final exam: -		Final exam: -

**Studio FINE ARTS**
(main art module)

code: G-3

status: Elective semester: both

CSPK/ECTS: 15

hours: 6+6

Study programme containing subject:

Visual arts (VA), Faculty of Visual Art / ISCED: 0211 - Audiovisual techniques and media production

Conditioned by subjects:

None.

Objectives of the subject:

The aim of the fine arts module is to enable students to create independent works from new artistic disciplines as well as an introduction to space as a field of artistic activity. The course aims to profile students towards the acquisition of qualifications in the subject area.

Name and surname of lecturer and assistant:

Assoc.prof Danijela Darmanović-Mahmutović, MFA

Methodology applied:

Lectures, exercises, semester project

Assessment techniques:

work in presence, homeworks, colloquium, final exam

COURSE CONTENT:

week	description
preparatory	Introduction to the content and outcomes
I	Conceptual art
II	Conceptual art
III	Sculpture made of recycled materials
IV	Sculpture made of recycled materials
V	Land Art
VI	1st Colloquium
VII	Land Art
VIII	Site-specific work
IX	Site-specific work
X	Action in the selected space, reshaping the space, group work
XI	2nd Colloquium
XII	Action in the selected space, reshaping the space, group work
XIII	Setting up a work within a larger whole, group exhibition
XIV	Setting up a work within a larger whole, group exhibition
final	Final exam

LEARNING OUTCOMES:

After the successful completion of the course the student will be able to:

- Understand space as an extended field of artistic activity
- Explain and defend an idea in writing
- Select materials according to the work context
- Develop environmental awareness using recycled materials
- Perform works adequate for the selected space

STUDY LOAD OF THE STUDENT:

Weekly		During the semester	
15 CSPK/ECTS x 40/30 hours =	20:00	Course and exam:	320:00
lectures:	6:00	Semester preparation/validation:	40:00
exercises/laboratories:	6:00	Additional work:	90:00
individual work and critiques:	8:00	Load in total:	450:00
		Structure of load:	
		320:00 (Course) 40:00 (Preparation) + 90:00 (Additional work)	

Students are required to attend classes and exercises. The main forms of learning are work in the studio and on the site. The given work is realized with the proofreading of the professor, which implies a group and individual approach through all phases of work, intensive consultations, development and nurturing of the personal expression of each student. According to the possibilities, visits to art exhibitions are organized.

Literature/sources:

- Worringer, W. (preveo Zoran Gavrić) (1996) *Apstrakcija i uosećavanje*, Beograd: Bogovadja
- Rosalind Krauss, *Passages in Modern Sculpture*, The MIT Press, Cambridge, Massachusetts, and London, England, 1981
- Panofsky, E. (preveo Zoran Gavrić) (1999) *Rasprave o osnovnim pitanjima nauke o umetnosti*, Beograd: Bogovadja
- Kritički termini istorije umetnosti (priedili: Robert S. Nelson i Ričard Šif), Svetovi, Novi Sad, 2004

CSPK/EC TS	Quantification of assessment	Maximum points	Maksimum/minimum points	
			I-variant	II-variant
	Attendance	5		
	Studio Work	25		

	First Colloquium	10		
	Second Colloquium	10		
	Final exam	50		
	Total points:		100/51	100/51

Lectures time:	-	Exercises time:	-
Consultation time (with teacher):	-	Consultation with assistant:	-
Assessments time:	1st colloquium: VI week	Reparatory terms:	1st colloquium: VII week
	2nd colloquium: XI week		2nd colloquium: XII week
	Final exam: -		Final exam: -

**Studio SOUND DESIGN**
(main art module)

code: H-3

status: Elective semester: both

CSPK/ECTS: 15

hours: 6+6

Study programme containing subject:

Visual arts (VA), Faculty of Visual Art / ISCED: 0211 - Audiovisual techniques and media production

Conditioned by subjects:

None.

Objectives of the subject:

This course treats the properties of sound, which are also known as acoustics. This includes vibrations, waves and transmission through psychoacoustics, which refers to listening and includes: anatomy, mechanisms and processes. Listening is then processed in terms of: objects, music and language, sound recordings or a unique listening experience of place, identity and memory and different approaches to evaluation are explored, specifically through design, procedure and analysis. The course aims to profile students towards the acquisition of qualifications in the subject area.

Name and surname of lecturer and assistant:

Ass.prof Marko Gošović, MFA

Methodology applied:

Lectures, exercises, case studies, discussions, semestral project.

Assessment techniques:

work in presence, homework, seminars, colloquia and defence of project at final exam.

COURSE CONTENT:

week	description
preparatory	Introduction to the content and outcomes
I	L: Introductory lectures. Introduction to the material, literature and review of last semester material.
II	L: Sound properties: acoustics.
III	L: Vibration, waves and transmission.
IV	L: Psychoacoustics.
V	L: Anatomy, mechanisms and processes.
VI	L: Objects, music and language.
VII	1st Colloquium – Knowledge Test
VIII	L: Sound landscapes, a unique audible experience of space. Sound spatialization techniques.
IX	L: Exploring identity and memory.
X	L: Perceptual Audio Evaluation.
XI	L: Design, procedure and analysis.
XII	2nd Colloquium – Knowledge Test
XIII	L: Sound manipulation techniques.
XIV	L: Final project: practical application of theoretical principles.
final	Final exam

LEARNING OUTCOMES:

After the successful completion of the course the student will be able to:

- Demonstrate a conceptual understanding of acoustic principles
- Critically review research on basic listening processes
- Critically evaluate perceptual audio evaluation methods
- Make a piece of listening research

STUDY LOAD OF THE STUDENT:

<u>Weekly</u>		<u>During the semester</u>	
15 CSPK/ECTS x 40/30 hours =	20:00	Course and exam:	320:00
lectures:	6:00	Semester preparation/validation:	40:00
exercises/laboratories:	6:00	Additional work:	90:00
individual work and critiques:	8:00	Load in total:	450:00
		Structure of load:	320:00 (Course) 40:00 (Preparation) + 90:00 (Additional work)

Students are required to attend classes and exercises. Students realize practical classes within the exercises that are an integral part of each teaching unit.

Literature/sources:

- Baumgarte F, Faller C (2003) Binaural cue coding-Part I: psychoacoustic fundamentals and design principles. IEEE Trans Speech Audio Process 11(6):509–519
- Moore, B. C. (2012): An Introduction to the Psychology of Hearing, 6th ed., Emerald, UK, 2012
- Berkhout A, de Vries D, Vogel P (1993) Acoustic control by wave field synthesis. J Acoust Soc Am 93(5):2764–2778
- Rumsey, F (2012): Spatial Audio, Focal Press, Oxford, UK
- Berkhout A (1988) A holographic approach to acoustic control. J Audio Eng Soc 36 (12):977–995
- Stefanakis N, Mouchtaris A (2015) Foreground suppression for capturing and reproduction of crowded acoustic environments. In: Proceedings of ICASSP, Brisbane, Australia, pp. 51–55
- Zahorik P (2002) Assessing auditory distance perception using virtual acoustics. J Acoust Soc Am 111(4):1832–1846

CSPK/ECTS	Quantification of assessment	Maximum points	Maksimum/minimum points	
			I-variant	II-variant
	Attendance	5		
	Work in Studio	25		
	First Colloquium	10		
	Second Colloquium	10		
	Final exam	50		
	Total points:		100/51	100/51

Lectures time:	-	Exercises time:	-
Consultation time (with teacher):	-	Consultation with assistant:	-
Assessments time:	1st colloquium: VII week	Reparatory terms:	1st colloquium: VIII week
	2nd colloquium: XII week		2nd colloquium: XIII week
	Final exam: -		Final exam: -